

IN THE ABSTRACT

Please amend the abstract to read:

“A system and method for graphically showing the animation order of animated elements in a presentation program or other software. More particularly, the invention consists of a User Interface (UI) widget which shows the order of the animation in the presentation. This UI employs an animation On Object User Interface (OOUI), or animation tag, that is preferably a rectangular control that encloses a number, and labels the order in which objects are animated. Each animation OOUI or animation tag is associated with an object on a display during creation and editing. The animation OOUI or tag is preferably placed in close proximity to the object it is associated with, rather than in a separate window or dialog box, and is hence termed ‘On Object’. The enclosed number represents the number in a sequence of mouse clicks or other computer input device selection actions which causes an animation effect on an associated object or element. ~~The animation tag makes it much easier for the user to reconcile the order in which objects are animated.~~ The animation tag is active and responds to computer input device selection actions. Each animation OOUI is typically associated with an animation list, although it does not have to be. “

IN THE CLAIMS

Please cancel Claims 1-4, 25 and 41 and amend the remaining claims as follows.

1. (cancelled)

2. (cancelled).